

Herzogfest

3v3 Soccer Rules

U8 (born after 7/31/07)

U9 (born after 7/31/06)

U10 (born after 7/31/05)

U11 (born after 7/31/04)

U12 (born after 7/31/03)

U13 (born after 7/31/02)

U14 (born after 7/31/01)

- Tournament committee has the right to combine age groups if necessary.
- All age groups will receive awards for 1st & 2nd
- All games played at one location
- Roster Size – 6 players maximum

PLAYER REGISTRATION:

- A maximum of six players on a team roster, three field players at a time.
- Players may only play on one team in their age bracket.
- There are no goal keepers in 3 v 3.
- Roster changes must be made prior to the first game.

FIELD DIMENSIONS: 40 x 30 yd.

BALL SIZE: U8 use size 3. U9 - U12 use size 4. U 13 & Up use size 5.

GOAL BOX:

There are no goalkeepers in 3v3. The goal box is approximately ten feet wide by six foot long located directly in front of the goal. The goals are approximately three feet high by six feet wide. There is no ball contact allowed within the goal box, however, **all players may pass through the goal box as long as they do not touch the ball while in the box.** If the ball comes to a rest in the goal box, or on the goal box line, a goal kick is awarded regardless of who touched the ball last. Any part of the ball or player's body on the line or inside the plane of the box is considered in the goal box and an extension of such. **If a defensive player touches the ball** after it has entered the goal box, the plane of the goal box, or an extension of the goal box (such as any part of the ball or player's body on the line or inside the plane of the box), a goal will be awarded to the offensive team. **If an offensive player touches the ball** after it has entered the goal box, the plane of the goal box, or an extension of the goal box (such as any part of the ball or player's body on the line or inside the plane of the box), a goal kick will be awarded to the defensive team, and a goal will not be counted if scored. The plane of the goal box extends upward infinitely. The referee's judgment call and ruling on the field will not be overturned.

GOAL SCORING: A goal may only be scored from a touch on offense's half of the field

UNIFORMS: Each team must have matching shirts or pennies. SHINGUARDS MANDATORY.

GAME DURATION: Two 12 minute halves with two minute halftime. NO TIMEOUTS.

KICK INS & FREE KICKS: All are indirect except for corner kicks and penalty kicks and the ball is kicked into play from the sidelines or the endline on goal kicks.

TIES WILL BE BROKEN BY:

- Head-to-head results
- Goal difference in head-to-head games up to 3 goals
- Goals against in head-to-head games up to 3 goals
- Goals against in pool play up to 3 goals
- Playoff team shootout.